

ADSR 2026

Dear team-representative,

A very warm welcome to all clubs. We hope you will have a pleasant competition and hope that all the swimmers will achieve great results. To streamline our competition in an orderly fashion, we would like to invite you to respect the following guidelines.

Entrance:

- The swimmers enter the building via the main entrance as from 06:45 and can only access the swimming pool passing by the individual changing rooms, where they can change clothes. We ask everyone to minimally remove their shoes for hygiene reasons.
- A list with names of the swimmers will be available in an envelope per club. It must be signed mentioning the name and license number of the team representatives and handed over at jury table during warming up.
- For team-representative and trainers, bracelets for each session are available in your envelop.
- Only the team representative can contact the jury, no coaches or swimmers are allowed at the main jury table.
- To use the lockers, you must compose your own personal code, and make sure to remember it!
- The sitting places on the main stands are reserved for the public.
- **No beds are allowed behind the stands and around the pool.**
- Swimmers may not enter the swimming hall using the doors between the swimming pool and the main entry hall.
- Tickets for the general public can be purchased in advance via this link:
<https://antwerp-diamond-speedo-race.eventsquare.store/nl/pfxqmpirxkjt>

Warming up:

- The competition pool and the training pool can be used during the warming up
- During warming up, the lanes 1 and 8 of the competition pool are reserved for sprints.
- During the competition and for the warming up of the finals, the training pool can be used for warming up /cooling-down.
- The competition pool is not available for the warming up of the finals due to the youth competition
- **Never leave the pool by climbing over the time-registration panels**, always use the stairs on the side of the pool.
- The warming up in the competition pool ends 15 minutes before the start of the competition. Please ask your swimmers to leave the pool immediately.

- On Friday, the competition pool **can be used between 18u-19u30**. Please let us know if you will make use of this opportunity.

Warming up – cooling down / training pool:

- The space next to this pool is reserved for the call room.
- NO beds, storage of bags or sleeping swimmers are allowed in this area. The entire space around this pool must stay empty.

Competition:

- Every swimmer has to be present 10 minutes before his or her competition, in the callroom, located at the side of the training pool.
- Every swimmer leaves the water immediately after the start of the next heat, except for the 50 m competition where they have to leave the pool by the stairs, never climb over the time registration panels.
- **We will not provide any printed programs to the clubs for the series.**
- Annulations for the finals are to be communicated at the jury table according to the timing mentioned on the results, published at the doors between the competition pool and the hall (also for the possible reserves).
- Timing: heats: 08:30 (warming up starts at 07:00) - finals: 16:30 (warming up in the training pool).
- Finals: check the competition rules! If a swimmer will not participate, please mention it at the jury table.
- Prize money: will be handed over to the winner of the A finales immediately after the race.
- The link to the coaching-lists will be put on our website ([webpage ADSR 2026](#)) once available.

Waste:

- Please keep the pool area clean and deposit all the waste in the available bags or waste bins.
- Verify that when you leave the place where you stayed with your swimmers, everything is cleaned up.

Catering:

- Open from 07:15 until an hour after the end of the finals.
- You can only pay after you acquired cards for drinks.
- Sandwiches and pastries will be available for purchase. These will be sold in the basement cafeteria and under the grandstand on the first floor.

We wish you a pleasant and successful competition!